



Get Set 4 P.E.

Frogs

What you need: One cone per player

How to play:

- Split the players into two teams.
- Teams begin standing behind a designated start line.
- Pupils can choose if they want to hop, leap or jump. One pupil from each team jumps and their teammate places the cone where they land.
- The second pupil in the team then jumps. They start their jump from the cone marking their teammate's distance.
- Then the third players jumps.

Which team travelled the furthest?

- After a few attempts change teammates.
- Give the pupils time to discuss which type of jump got them the furthest distance and why.



Considerations / options:

- Make this easier by allowing pupils to have two jumps.