

Detective

What you need: A smile

How to play:

- One player starts as the detective.
- All other players select one person to be the leader (without the detective knowing).
- Players stand in a circle with the detective in the middle.
- The leader performs an action on the spot that all other players copy. They can continue to change the action until the detective figures out who the leader is.



Considerations / options:

- Make this harder by allowing the detective just three guesses.